



Underworld

$\text{♩} = 144$

Mallet 1

Mallet 2
Marimba
mf

Mallet 3
Marimba
mf

Mallet 4
Marimba
mf

Mallet 5

Mallet 6

Timpani
mf

Synthesizer
Warm Pad/Ghostly Sound
pp

Bass Guitar
mp

Auxiliary 1
 $\text{♩} = 144$
Chimes
p

Auxiliary 2
Wind Chimes
mf

Auxiliary 3

Snare Drums

Tenor Drums

Bass Drums

Cymbals

Underworld - Percussion Score

12 13 14 15 16 17 18

Mal 1 *mp*

Mal 2

Mal 3

Mal 4

Mal 5 *mf*

Mal 6 *mf*

Timp.

Synth

Bass

Aux 1 Chimes *pp*

Aux 2 *f*

Aux 3 *f*

Snares

Tenors

Bases *mp*

Cym *mp*

Ding

25 26 27 28 29 30

Mal 1 Xylo *mp* *f* *p*

Mal 2 *f* *p*

Mal 3 *f* *mf*

Mal 4 *f* *mf*

Mal 5 *f*

Mal 6

Temp.

Synth

Bass *f* *mf* *p*

Aux 1

Aux 2 Tambourine *mf* *p*

Aux 3

Snares *mf* *p*

Tenors *f*

Basses *mp*

Cym Crash Hihat Choke *mp*

Detailed description: This is a percussion score for the movie Underworld, page 5, covering measures 25 to 30. The score is written for a large ensemble of percussion instruments. The top section includes six Mal (Maracas) parts (Mal 1-6), a Xylophone (Xylo), and a Tambourine. The middle section includes a Bass line, three Auxiliary (Aux) parts (Aux 1-3), and Snares. The bottom section includes Tenors, Basses, and Cymbals (Cym). The score is in 4/4 time and features a variety of dynamic markings such as *f* (forte), *mf* (mezzo-forte), *p* (piano), and *mp* (mezzo-piano). Measure 28 is marked with a box containing the number 26, and measure 30 is marked with a box containing the number 30. The Xylophone part in measure 28 is marked with a box containing the number 28. The Snares part in measure 28 is marked with a box containing the number 28. The Cymbals part in measure 30 is marked with a box containing the number 30. The score includes various rhythmic patterns, including eighth and sixteenth notes, and rests. The Mal parts are primarily rhythmic accompaniment, while the Bass and Snares provide the main melodic and harmonic support. The Xylophone and Tambourine add texture and color to the percussion ensemble.

38 39 40 41 42

Mal 1 *f*

Mal 2 *ff*

Mal 3 *ff*

Mal 4 *ff*

Mal 5 *f*

Mal 6 *f*

Timp. *f*

Synth *ff*

Bass *f* *f*

Aux 1 *ff* *ff*

Aux 2 *mf*

Aux 3 *f*

Snares *p* *f* *p* *f*

Tenors

Basses *p* *f*

Cym

50 51 52 Chimes 53 54 55 56 57

Mal 1 *mp* *ff* *mf*

Mal 2 *mp* *ff* *f*

Mal 3 *mp* *ff* *f*

Mal 4 *mp* *ff* *f*

Mal 5 *mp* *ff* *f*

Mal 6 *mp* *ff* *f*

Timp. *mf*

Synth *mp* *ff* *f* *p*

Bass *ff* *p*

Aux 1 50

Aux 2 *mf*

Aux 3

Snares *ff* *p* *ff* *p* *ff*

Tenors *ff* *p* *ff*

Basses *ff* *p* *ff* *p* *ff*

Cym *ff*

This musical score page, numbered 11, is titled "Underworld - Percussion Score". It covers measures 69 through 79. The score is written for a variety of percussion instruments, including six mallets (Mal 1-6), timpani (Timp.), synth, bass, and three auxiliary percussion parts (Aux 1-3). The key signature is B-flat major (two flats), and the time signature is 4/4. The score includes dynamic markings such as *mf*, *pp*, *f*, *p*, and *mp*. Measure 69 is marked with a box containing the number 69. Measure 77 is also boxed. The mallet parts (Mal 1-6) feature melodic lines and chords. The timpani part has a steady rhythmic pattern. The synth part plays a melodic line. The bass part has a simple bass line. The auxiliary parts include triplet patterns and other rhythmic figures. The snare, tenor, and bass drum parts are currently silent.

90 91 92 93 94 95 96 97 98 99

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp.

Synth

Bass

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

Sus. Cym.

ff

f

p *mf* *f*

R L L R L L

110 Glockenspiel 111 112 113 114 115 116 117 118

Mal 1 *mf* *f* *mf* *f* *mp*

Mal 2 *p* *p* *f* Bell of Cym. *p* *f* Bell of Cym. *mf* Marimba

Mal 3 *p* *p* *f* Cym. *p* *f* Cym. *mf* Marimba

Mal 4 *mf* *f* *mf* *f* *mf*

Mal 5 *f* *f*

Mal 6 *mp* *f* *mf* *f*

Timp. *pp* *f* *pp* *f*

Synth FX 4 (Atmosphere) *mp* *mp*

Bass

Aux 1 *f* *f*

Aux 2 *mf* *mf*

Aux 3 Bell Tree Serape *f* *f*

Snares

Tenors *p*

Basses

Cym

accel. accel.

127 128 129 130 131 132

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp.

Synth

Bass

accel. $\text{♩} = 110$ accel.

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

f *ff* *mf* *p* *f* *mp*

Cymbal

Split between Players

All

Xylo

141 142 143 144 145 rit. 146

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Mal 6

Timp.

Synth

Bass

Aux 1

Aux 2

Aux 3

Snares

Tenors

Basses

Cym

mf

f

p

BD and Tam Tam

151 152 153 154 155

Mal 1 *pp* *ff*

Mal 2 *pp* *ff* *fff*

Mal 3 *pp* *ff* *fff*

Mal 4 *pp* *ff* *fff*

Mal 5 *pp* *ff* *fff*

Mal 6 *pp* *ff* *fff*

Timp. *ff* *fff*

Synth *pp* *ff*

Bass *ff*

Aux 1

Rack B *f*

Aux 2

Snare *pp* *ff* *f* *ff* *fff*

Tenors *pp* *ff* *f* *ff* *fff*

Basses *pp* *ff* *f* *ff* *fff*

Cym *fff*

Brake Drum