

THE RISE AND FALL OF ROME

Mvt. 1 - Chisels and Stone

Key Poulan (ASCAP)

Percussion by Shawn Glyde and Dan Bryan

$\text{♩} = 180$

5

The score is arranged in a system of staves. The percussion parts are as follows:

- Percussionist #1 (Glockenspiel, Crotales)
- Percussionist #2 (Xylophone)
- Percussionist #3 (Marimba)
- Percussionist #4 (BD, Tam Tam, Aux. Perc) - Includes **Finger Cymbals** starting at measure 5 with a *mp* dynamic.
- Percussionist #5 (Vibraphone)
- Percussionist #6 (Chimes) - Includes **Chimes** starting at measure 5 with a *ff* dynamic.
- Percussionist #7 (Timpani)
- Percussionist #8 (Marimba #2)
- Percussionist #9 (Aux. Perc #1) - Includes **Wind Chimes** starting at measure 5 with a *mf* dynamic.
- Percussionist #10 (Aux. Perc #2) - Includes **Chisel Effect (Rock Striking Metal)** and **Shaker Tubes**.
- Percussionist #11 (Aux. Perc #3) - Includes **Shaker Tubes** with a *mf* dynamic.

The synthesizer and other parts are:

- Synthesizer 1: **String Section** and **String Bass**.
- Synthesizer 2: **Female Voices** and **Male Voices**.
- Amplified Bass
- Snare Drums
- Tenor Drums
- 3 Bass Drums
- 4 Bass Drums
- 5 Bass Drums
- Cymbals

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

25

Glock.

Xylo. *mf*

Mar.

B.D./T.T.

Vib.

Chm.

Timp.

Mar. #2

Aux Perc #1 *mp*

Aux Perc #2 *mp*

Aux Perc #3 *mp*

Synth 1

Synth 2

Amp Bass

Snares

Tenors

3 BDs

4 BDs

5 BDs

Cyms.

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

This page of the full score includes the following parts and staves:

- Glock.
- Xylo.
- Mar.
- B.D./T.T.
- Vib.
- Chm.
- Timp.
- Mar. #2
- Aux Perc #1
- Aux Perc #2
- Aux Perc #3
- Synth. 1
- Synth. 2
- Amp. Bass
- Snares
- Tenors
- 3 BDs
- 4 BDs
- 5 BDs
- Cyms.

The score features a variety of musical notations, including treble and bass clefs, time signatures, and dynamic markings such as *fff*. The percussion section is particularly active, with multiple snare, tenor, and bass drum parts. The string section includes a double bass line with an amplifier effect. The woodwind and brass sections are represented by Glockenspiel, xylophone, maracas, vibraphone, chimes, and timpani. The score concludes with a *fff* dynamic marking.

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

This page of the full score contains measures 47 through 51. The instruments and parts are as follows:

- Glock.**: Glockenspiel part, starting at measure 51.
- Xylo.**: Xylophone part, active throughout.
- Mar.**: Maracas part, active throughout.
- B.D./T.T.**: Bass Drum/Tom Tom part, active throughout.
- Vib.**: Vibraphone part, active throughout.
- Chm.**: Chimes part, active throughout.
- Timp.**: Timpani part, active throughout.
- Mar. #2**: Second Maracas part, active throughout.
- Aux Perc #1**: Small Suspended Cymbal part, active throughout.
- Aux Perc #2**: Chisel Effect part, active throughout.
- Aux Perc #3**: Mounted Bass Drums (2 to 4 Drums) part, active throughout.
- Synth. 1**: Synthesizer 1 part, active throughout.
- Synth. 2**: Synthesizer 2 part, active throughout.
- Amp. Bass**: Amplified Bass part, active throughout.
- Snares**: Snare Drum part, active throughout.
- Tenors**: Tenor Drum part, active throughout.
- 3 BDs**: Three Bass Drums part, active throughout.
- 4 BDs**: Four Bass Drums part, active throughout.
- 5 BDs**: Five Bass Drums part, active throughout.
- Cyms.**: Cymbals part, active throughout.

Measure numbers 47, 51, and 51 are indicated at the top of the score. Performance markings include *mp* (mezzo-piano) and *p* (piano). Specific effects like "Small Suspended Cymbal", "Chisel Effect", and "Mounted Bass Drums (2 to 4 Drums)" are noted. Rhythmic patterns such as triplets (marked with '3') are present in the Snare and Tenor parts.

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

59

This page of the musical score contains measures 59 through 64. The instruments listed on the left are Glock, Xylo, Mar., B D / T.T., Vib., Chm., Timp., Mar. #2, Aux Perc #1, Aux Perc #2, Aux Perc #3, Synth. 1, Synth. 2, Amp. Bass, Snares, Tenors, 3 BDs, 4 BDs, 5 BDs, and Cyms. The score includes various musical notations such as notes, rests, and dynamic markings. Specific performance instructions are noted: 'Medium Suspended Cymbal' for Aux Perc #1 in measure 60, and 'Brake Drum' for Aux Perc #2 in measure 61. The music features complex rhythmic patterns, including sixteenth and thirty-second notes, and rests.

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

13

This page of the full score for 'RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone' contains 17 staves of musical notation. The instruments and parts are as follows:

- Glock:** Glockenspiel part with various rhythmic patterns and accents.
- Xylo:** Xylophone part featuring triplet figures and sixteenth-note runs.
- Mar.:** Maracas part with a steady eighth-note accompaniment.
- B.D./T.T.:** Bass Drum/Tom Tom part, mostly silent with occasional accents.
- Vib.:** Vibraphone part with sustained chords and melodic lines.
- Chm.:** Chimes part with sustained chords.
- Timp.:** Timpani part with sustained notes and dynamic markings.
- Mar. #2:** Second Maracas part with a more complex rhythmic pattern.
- Aux Perc #1, #2, #3:** Auxiliary percussion parts with various rhythmic patterns.
- Synth. 1, 2:** Two synth parts providing harmonic support.
- Amp. Bass:** Amplified bass part with a steady eighth-note accompaniment.
- Snare, Tenors, 3 BDs, 4 BDs, 5 BDs, Cyms:** A large drum section including snare, tenors, three bass drums, four bass drums, five bass drums, and cymbals, all with detailed rhythmic notation.

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

90 Crotales

Glock.

Xylo.

Mar.

B.D./T.T.

Vib.

Chm.

Timp.

Mar. #2

Aux Perc #1

Aux Perc #2 Wind Chimes

Aux Perc #3

Synth. 1

Synth. 2

Amp Bass

Snares

Tenors

3 BDs

4 BDs

5 BDs

Cyms

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

This page of the full score includes the following parts and instruments:

- Glock.
- Xylo.
- Mar.
- B.D./T.T.
- Vib.
- Chm. (marked *mf*)
- Timp.
- Mar. #2
- Aux Perc #1
- Aux Perc #2
- Aux Perc #3
- Synth. 1
- Synth. 2
- Amp Bass
- Snare (marked *mp*)
- Tenors
- 3 BDs (marked *mp*)
- 4 BDs (marked *mp*)
- 5 BDs (marked *mp*)
- Cyms (marked *mp*)

The score is written in a key signature of two flats and a 4/4 time signature. It features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamics such as *mf* and *mp* are indicated throughout the piece.

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

This page of the musical score covers measures 120 to 124. The instruments and parts include:

- Glock.**: Glockenspiel part with notes and rests.
- Xylo.**: Xylophone part with a continuous rhythmic pattern.
- Mar.**: Maracas part with a rhythmic pattern.
- B.D./T.T.**: Bass Drum/Tom Tom part with rests.
- Vib.**: Vibraphone part with notes and rests.
- Chm.**: Chimes part with notes and rests.
- Timp.**: Timpani part with notes and rests.
- Mar. #2**: Second Maracas part with a rhythmic pattern.
- Aux Perc #1, #2, #3**: Auxiliary percussion parts with rests.
- Synth. 1**: Synthesizer 1 part with chords and notes.
- Synth. 2**: Synthesizer 2 part with notes and rests.
- Amp Bass**: Amplified Bass part with notes and rests.
- Snare**: Snare drum part with a rhythmic pattern.
- Tenors**: Tenor drums part with notes and rests.
- 3 BDs**: Three Bass Drums part with notes and rests.
- 4 BDs**: Four Bass Drums part with notes and rests.
- 5 BDs**: Five Bass Drums part with notes and rests.
- Cyms.**: Cymbals part with notes and rests.

Measure numbers 120 and 124 are indicated in boxes above the staff. A **Medium Suspended Cymbal** is noted in measure 121. The dynamic marking **ff** (fortissimo) appears at the bottom of the page.

RISE AND FALL OF ROME: Mvt. 1 - Chisels and Stone

Full Score

25

129

This page of the musical score contains measures 129 through 132. It features a variety of percussion and auxiliary instruments. The Glockenspiel (Glock.) has a single note in measure 129. The Xylophone (Xylo.), Maracas (Mar.), B.D./T.T. (Bass Drum/Tom Tom), Vibraphone (Vib.), Chimes (Chm.), Timpans (Timp.), and a second set of Maracas (Mar. #2) all play a rhythmic pattern of eighth notes with accents, marked *fff*. Auxiliary Percussion 1 (Aux Perc #1) has a single note in measure 129. Auxiliary Percussion 2 (Aux Perc #2) and Auxiliary Percussion 3 (Aux Perc #3) play eighth-note patterns with accents, marked *fff*. Synth 1 and Synth 2 play sustained notes with accents, marked *fff*. Amp Bass plays a sustained note with an accent, marked *fff*. The Snare Drums (Snare), Tenors, 3 Bass Drums (3 BDs), 4 Bass Drums (4 BDs), 5 Bass Drums (5 BDs), and Cymbals (Cyms) all play eighth-note patterns with accents, marked *fff*.

Glock.

Xylo.

Mar.

B.D./T.T.

Vib.

Chm.

Timp.

Mar. #2

Aux Perc #1

Aux Perc #2

Aux Perc #3

Synth. 1

Synth. 2

Amp. Bass

Snare

Tenors

3 BDs

4 BDs

5 BDs

Cyms

THE RISE AND FALL OF ROME

Mvt. 2 - Catacombs

Key Poulan (ASCAP)

Percussion by Shawn Glyde and Dan Bryan

$\text{♩} = 80$

Percussionist #1 (Glockenspiel, Crotales) *Glockenspiel* *Rall...*

Percussionist #2 (Xylophone)

Percussionist #3 (Marimba) *Marimba*

Percussionist #4 (BD, Tam Tam)

Percussionist #5 (Vibraphone) *Vibraphone*

Percussionist #6 (Chimes) *Chimes*

Percussionist #7 (Timpani) *Timpani*

Percussionist #8 (Marimba #2) *Marimba*

Percussionist #9 (Aux Perc #1) *Triangle*

Percussionist #10 (Aux Perc #2) *Sleigh Bells*

Percussionist #11 (Aux Perc #3)

Synthesizer 1

Synthesizer 2

Amplified Bass

Snare Drums

Tenor Drums

3 Bass Drums

4 Bass Drums

5 Bass Drums

Cymbals

THE RISE AND FALL OF ROME: Mvt. 2 - Catacombs
Full Score

This page of the musical score, page 3, features the following instruments and parts:

- Glock:** Glockenspiel part in the top staff.
- Xylo:** Xylophone part.
- Mar:** Maracas part.
- B.D./T.T.:** Bass Drum/Tom Tom part.
- Vib:** Vibraphone part.
- Chm:** Chimes part.
- Timp:** Timpani part.
- Mar #2:** Second Maracas part.
- Aux #1, #2, #3:** Auxiliary percussion parts.
- Synth 1, 2:** Two Synth parts.
- Amp Bass:** Amplified Bass part.
- Snares:** Snare drum part.
- Tenors:** Tenor drum part.
- 3 BDs, 4 BDs, 5 BDs:** Three, four, and five Bass Drum parts.
- Cyms:** Cymbal part.

The score is written in 3/4 time with a key signature of one flat (B-flat). It includes various musical notations such as triplets, sixteenth notes, and dynamic markings like *mf* and *ff*.

THE RISE AND FALL OF ROME

Mvt. 3 - Pagan Dance and the Great Fire

Key Poulan (ASCAP)

Percussion by Shawn Glyde and Dan Bryan

$\text{♩} = 132$

5

9 [Glockenspiel]

The musical score is arranged in a vertical stack of staves. The percussion section includes:

- Percussionist #1 (Glockenspiel, Crotales)
- Percussionist #2 (Xylophone)
- Percussionist #3 (Marimba)
- Percussionist #4 (BD, Tam Tam)
- Percussionist #5 (Vibraphone)
- Percussionist #6 (Chimes)
- Percussionist #7 (Timpani)
- Percussionist #8 (Marimba #2)
- Percussionist #9 (Aux. Perc #1)
- Percussionist #10 (Aux. Perc #2)
- Percussionist #11 (Aux. Perc #3)
- Snare Drums
- Tenor Drums
- 3 Bass Drums
- 4 Bass Drums
- 5 Bass Drums
- Cymbals

The string and vocal sections include:

- String Section
- String Bass
- Female Voices
- Male Voices

The synthesizer and bass parts include:

- Synthesizer 1
- Synthesizer 2
- Amplified Bass

Dynamic markings such as *ff*, *mf*, and *f* are used throughout the score. The score is divided into measures, with a measure number '5' at the top and a rehearsal mark '9 [Glockenspiel]' at the top right.

THE RISE AND FALL OF ROME: Mvt. 3 - Pagan Dance and the Great Fire
Full Score

25

This page of a musical score, page 3, contains 18 staves of music. The instruments listed on the left are Glock, Xylo, Mar, B.D./T.T., Vib, Chm, Timp, Mar #2, Aux #1, Aux #2, Aux #3, Synth 1, Synth 2, Amp. Bass, Snares, Tenors, 3 BDs, 4 BDs, 5 BDs, and Cym. The score is written in 4/4 time with a key signature of one flat. The Glock, Xylo, and Mar parts are mostly rests. The B.D./T.T. part has a few notes. The Vib part has a few notes. The Chm and Timp parts have a rhythmic pattern of eighth notes. The Mar #2 part has a few notes. The Aux #1 part has a few notes. The Aux #2 and Aux #3 parts have a rhythmic pattern of eighth notes. The Synth 1 and Synth 2 parts are mostly rests. The Amp. Bass part has a few notes. The Snares part has a rhythmic pattern of eighth notes. The Tenors part has a rhythmic pattern of eighth notes. The 3 BDs, 4 BDs, and 5 BDs parts have a rhythmic pattern of eighth notes. The Cym. part has a few notes.

THE RISE AND FALL OF ROME: Mvt. 3 - Pagan Dance and the Great Fire

Full Score

This page of a full score for a symphony features 20 staves of music. The instruments listed on the left are Glock., Xylo., Mar., B.D./T.T., Vib., Chm., Timp., Mar. #2, Aux #1, Aux #2, Aux #3, Synth. 1, Synth. 2, Amp. Bass, Snares, Tenors, 3 BDs, 4 BDs, 5 BDs, and Cyms. The score is divided into two systems by a double bar line. The first system begins at measure 38 and ends at measure 41. The second system begins at measure 42 and ends at measure 45. The music is written in 2/4 time with a key signature of one sharp (F#). The score includes various musical notations such as notes, rests, and dynamic markings. The dynamic markings *f* and *ff* are used throughout the piece. The percussion parts include snare, tenor, and bass drums, as well as cymbals. The woodwind and string parts are also clearly visible.

THE RISE AND FALL OF ROME: Mvt. 3 - Pagan Dance and the Great Fire
Full Score

J = 72

52 **Crotales** 56

Glock.

Xylo.

Mar.

B.D./T.T.

Vib.

Chm.

Timp.

Mar #2

Aux #1

Aux #2

Aux #3

Synth 1

Synth 2

Amp Bass

Snares

Tenors

3 BDs

4 BDs

5 BDs

Cyms.

ff

f

Wind Chimes

Triangle

This musical score page, numbered 7, is for the third movement of 'The Rise and Fall of Rome', titled 'Pagan Dance and the Great Fire'. It features a tempo of quarter note = 72. The score is arranged in a multi-staff format. The top section includes Glockenspiel, Xylophone, Maracas, B.D./T.T., Vibraphone, Chimes, and Timpani. The middle section includes a second Maraca, three Auxiliary tracks (Aux #1, #2, #3), and two Synthesizer tracks. The bottom section is dominated by a large percussion ensemble consisting of Snares, Tenors, three Bass Drums (3 BDs), four Bass Drums (4 BDs), five Bass Drums (5 BDs), and Cymbals. The score is marked with a forte (*ff*) dynamic throughout. Specific performance instructions include 'Crotales' at measure 52 and 'Wind Chimes' and 'Triangle' in the auxiliary tracks. The score spans from measure 52 to 56, with a page number 7 centered at the top.

THE RISE AND FALL OF ROME: Mvt. 3 - Pagan Dance and the Great Fire

Full Score

68

This page of a full score for a musical production includes the following parts and markings:

- Instrumentation:** Glock., Xylo., Mar., B.D./T.T., Vib., Chm., Timp., Mar. #2, Aux #1, Aux #2, Aux #3, Synth. 1, Synth. 2, Amp. Bass, Snares, Tenors, 3 BDs, 4 BDs, 5 BDs, and Cyms.
- Dynamic Markings:** *ff* (fortissimo) is used in the Glock., Vib., and Synth. 1 parts. *f* (forte) is used in the Chm. part. *fff* (fortississimo) is used in the Synth. 2 and Amp. Bass parts.
- Performance Indicators:** A box labeled "Brake Drum" is present in the Aux #3 part.
- Staff Details:** The score is written in 2/4 time with a key signature of two flats. It features complex rhythmic patterns, including sixteenth and thirty-second notes, and various articulations like accents and slurs.

