



Percussion Score

# Puppet Master

Dan Bryan & Aaron Hines (ASCAP)

*L=130*

Mallet 1

Mallet 2

Vibes

Mallet 3

Vibes

Marimba 2 3/4 3/4 Continue same

Mallet 4

Marimba 2 3/4 3/4 Continue same

Mallet 5

Synthesizer

Bass Guitar

Auxiliary 1

Chimes

Auxiliary 2

Triangle

mf

p

p

Snare Drums

Tenor Drums

Bass Drums

Cymbals

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The musical score consists of ten staves. The top five staves are for Mallets 1 through 5, each with a treble clef and a key signature of one sharp. Mallet 1 starts with a rest, while Mallet 2 begins with eighth-note patterns. Mallet 3 has a forte dynamic (f) at the start. Mallet 4 and 5 play eighth-note patterns with dynamics mp and mf respectively. The Synthesizer staff is grouped with Mallet 5. The Bass Guitar staff follows. Below these are five auxiliary staves: Auxiliary 1 (Chimes), Auxiliary 2 (Triangle), Snare Drums, Tenor Drums, and Bass Drums. Cymbals are listed separately at the bottom. Measure numbers 2 through 12 are indicated above the staves. Measure 12 contains performance cues for Marimba 2 and 5, along with dynamic markings for triangle and cymbals.

## Puppet Master - Percussion Score

24 *f* 25

26 *d=170*

27

28 Xylo

29

30

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

Bass

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

## Puppet Master - Percussion Score

5

37                   38                   39                   40                   41                   42                   43 rit.

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

E. Gtr.

Bass

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

China      Sus Cym      Hihat      Sus Cym      China      Hihat      China      Sus Cym      Sus Cym

Brake Drum      BD and Tam Tam

f      mf

R L L R L R L L R      R

R L L R L R L L R

pp ————— ff

pp ————— ff

pp ————— ff

ff

## Puppet Master - Percussion Score

*accel.*

51 52 53 54 55

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

E. Gtr.

Bass

Aux 1

Suspended Cymbal: Medium

Aux 2

BD and Tam Tam

Snares

Tenors

Basses

Cym

*f*

*ff*

*ff*

*ff*

*mf*

*ff*

*ff*

*ff*

*mf*

*ff*

*p*

*f*

*p*

*f*

*p*

*f*

*p*

*f*

*f*

## Puppet Master - Percussion Score

9

63 64 65 66 67 =110

Mal 1 Mal 2 Mal 3 Mal 4 Mal 5

E. Gtr.

Bass

Aux 1 Aux 2

Ride Cym.

BD and Tam Tam

Snares

pp f ff

Tenors

pp f ff

Basses

pp f ff

Cym

72

Mal 1

f

73

Mal 2

f

Mal 3

mf

Mal 4

mf

Mal 5

mf

Piano

E. Gtr.

pp

Bass

p

Aux 1

Aux 2

Snares

RH

p

Rim

Tenors

p

mf

p

Basses

pp

Cym

Sizzle

p

This page contains three staves of musical notation for a percussion score. The top staff consists of five measures for Mallets 1 through 5, followed by a piano and electric guitar section. The middle staff consists of two measures for Bass and two measures for Auxiliary Percussion (Aux 1 and Aux 2). The bottom staff consists of four measures for Snares, Tenors, Basses, and Cymals. Each measure includes dynamic markings such as f, mf, pp, p, and Sizzle, along with performance instructions like RH and Rim.

## Puppet Master - Percussion Score

13

78                    79                    80                    81                    82                    83

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

Bass

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

90

Mal 1

Mal 2

Mal 3

Mal 4

Sus. Cym.

Marimba

Mal 5

Sus. Cym.

Marimba

91

92

93

94

3

p

Synth

Piano

Bass

p

mf

Hihat

Aux 1

mp

BD

Aux 2

mp

Sus. Cym.

Crossshot

Snare

mp

p

Tenors

p

Basses

Cym

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

E. Gtr.

Bass

Aux 1

BD and Tam Tam

Aux 2

Snares

Tenors

Basses

Cym

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

E. Gtr.

Piano

Bass

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

Mal 1

Mal 2

Mal 3

Mal 4

Mal 5

Synth

Bass

Aux 1

Aux 2

Snares

Tenors

Basses

Cym

**130**

**131**

**132**

**133**

**134** = 130  
Glockenspiel

**135**

**136**

Piano

Brake Drum

Temple Blocks