

# 1st Warm Up

(Beginner Marching Band)

$\text{♩} = 120$   
1. Get On The Good Foot

Flute  
*mf* Shout  
left left left right left left left left right left  
Play

Clarinet  
*mf* Shout  
left left left right left left left left right left  
Play

Alto Saxophone  
*mf* Shout  
left left left right left left left left right left  
Play

Tenor Saxophone  
*mf* Shout  
left left left right left left left left right left  
Play

Trumpet  
*mf* Shout  
left left left right left left left left right left  
Play

Horn in F  
*mf* Shout  
left left left right left left left left right left  
Play

Trombone  
*mf* Shout  
left left left right left left left left right left  
Play

Baritone (B.C.)  
*mf* Shout  
left left left right left left left left right left  
Play

Tuba  
*mf* Shout  
left left left right left left left left right left  
Play

Mallets  
*mf* Shout  
left left left right left left left left right left  
Play

Snare  
*mf* R L R L R L R L R L R L R L R L R L R L

(Opt.) Tenors  
*mf* R L R L R L R L R L R L R L R L R L R

Bass Drums  
*mf* R L R R L R R L R R L R R L R R L R R L R

Cymbals  
*mf* Closed Hi-Hat  
Crash

Aux. Percussion  
*mf*

1 2 3 4 5 6

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 2

The score is divided into six measures, numbered 7 through 12 at the bottom. Each instrument part follows a similar structure:

- Measures 7-8:** "Shout" section with lyrics: "left left", "left right left".
- Measures 9-10:** "Play" section with a whole note rest.
- Measures 11-12:** "Shout" section with lyrics: "left left", "left right left".

Drum parts include patterns for Snare Drum (S.Dr.), Opt. Tenor Drum (Opt.) T. Dr., Bass Drum (B. Dr.), and Cymbals (Cym.).

7

8

9

10

11

12

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 3

The score is divided into four measures, numbered 13 through 16 at the bottom. The instruments and their parts are as follows:

- Fl. (Flute):** Starts with a whole note 'Play' in measure 13, followed by a whole note 'Shout' in measure 14. The rhythmic pattern for measures 15 and 16 is: quarter note (left), quarter note (left), quarter note (left), quarter note (right), quarter note (left).
- Cl. (Clarinet):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- A. Sx. (Alto Saxophone):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- T. Sx. (Tenor Saxophone):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- Tpt. (Trumpet):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- Hn. (Horn):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- Tbn. (Trombone):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- Bar. (Baritone):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- Tuba:** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- Mal. (Mellophone):** Similar to Flute, with 'Play' in measure 13 and 'Shout' in measure 14.
- S. Dr. (Snare Drum):** Rhythmic pattern: R L R L in measures 13 and 14; R L R L in measures 15 and 16.
- (Opt.) T. Dr. (Optional Tenor Drum):** Rhythmic pattern: R L R L in measures 13 and 14; R L R L in measures 15 and 16.
- B. Dr. (Bass Drum):** Rhythmic pattern: R L R in measures 13 and 14; R L R in measures 15 and 16.
- Cym. (Cymbals):** Rhythmic pattern: quarter note (left), quarter note (left), quarter note (left), quarter note (right), quarter note (left) in measures 15 and 16.
- Aux. (Auxiliary Percussion):** Rhythmic pattern: quarter note (left), quarter note (left), quarter note (left), quarter note (right), quarter note (left) in measures 15 and 16.

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 4

Fl. Play

Cl. Play

A. Sx. Play

T. Sx. Play

Tpt. Play

Hn. Play

Tbn. Play

Bar. Play

Tuba Play

Mal. Play

S. Dr.

(Opt.) T. Dr.

B. Dr.

Cym.

Aux.

17 18 19 20

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 5

## 2. Going Halfsies

The score is divided into two main sections: 'Shout' (measures 21-22) and 'Play' (measures 23-26). The 'Shout' section features rhythmic patterns for woodwinds and strings, while the 'Play' section features melodic lines for woodwinds and strings, and rhythmic patterns for percussion.

**Woodwinds:** Flute (Fl.), Clarinet (Cl.), Alto Saxophone (A. Sx.), Tenor Saxophone (T. Sx.), Trumpet (Tpt.), Horn (Hn.), Trombone (Tbn.), Baritone (Bar.), and Tuba.

**Strings:** Mal. (Males).

**Percussion:** S. Dr. (Snare Drum), (Opt.) T. Dr. (Optional Tom Drum), B. Dr. (Bass Drum), Cym. (Cymbal), and Aux. (Auxiliary).

**Drum Rhythms:**

- S. Dr.:** R R L R R L | R R L R L | R R L R R L | R R L R L | R R L R R L | R R L R L
- (Opt.) T. Dr.:** R R L R R L | R R L R L | R R L R R L | R R L R L | R R L R R L | R R L R L
- B. Dr.:** (rim) R L R L | R L R L | R L R L | R L R L | R L R L | R L R L

**Cymbal and Auxiliary:**

- Cym.:** Closed Hi-Hat (measures 21-22), Crash (measures 23-26)
- Aux.:** Rhythmic accompaniment throughout.

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 6

Fl. Shout left left left right left Play

Cl. Shout left left left right left Play

A. Sx. Shout left left left right left Play

T. Sx. Shout left left left right left Play

Tpt. Shout left left left right left Play

Hn. Shout left left left right left Play

Tbn. Shout left left left right left Play

Bar. Shout left left left right left Play

Tuba Shout left left left right left Play

Mal. Shout left left left right left Play

S. Dr. R R L R R L R R L R L R R L R R L R R L R R L R R L R R L R

(Opt.) T. Dr. R R L R R L R R L R L R R L R R L R R L R R L R R L R R L R

B. Dr. R L R L R L R L R L R L R L R L R L R L R L R R L R L R L R

Cym. Shout left left left right left Play

Aux. Shout left left left right left Play

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 7

## 3. Time To Cook

The score is organized into six measures, numbered 33 through 38. Each measure contains parts for various instruments and percussion. The parts are as follows:

- Fl. (Flute):** Melodic line with 'Shout' and 'Play' cues.
- Cl. (Clarinet):** Melodic line with 'Shout' and 'Play' cues.
- A. Sx. (Alto Saxophone):** Melodic line with 'Shout' and 'Play' cues.
- T. Sx. (Tenor Saxophone):** Melodic line with 'Shout' and 'Play' cues.
- Tpt. (Trumpet):** Melodic line with 'Shout' and 'Play' cues.
- Hn. (Horn):** Melodic line with 'Shout' and 'Play' cues.
- Tbn. (Trombone):** Melodic line with 'Shout' and 'Play' cues.
- Bar. (Baritone):** Melodic line with 'Shout' and 'Play' cues.
- Tuba:** Melodic line with 'Shout' and 'Play' cues.
- Mal. (Mellophone):** Melodic line with 'Shout' and 'Play' cues.
- S. Dr. (Snare Drum):** Rhythmic pattern: R R L R L R.
- (Opt.) T. Dr. (Optional Tom Drum):** Rhythmic pattern: R R L R L R.
- B. Dr. (Bass Drum):** Rhythmic pattern: R R R.
- Cym. (Cymbal):** Rhythmic pattern with 'x' marks.
- Aux. (Auxiliary):** Rhythmic pattern.

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 8

Fl. Play Shout  
left left left right left

Cl. Play Shout  
left left left right left

A. Sx. Play Shout  
left left left right left

T. Sx. Play Shout  
left left left right left

Tpt. Play Shout  
left left left right left

Hn. Play Shout  
left left left right left

Tbn. Play Shout  
left left left right left

Bar. Play Shout  
left left left right left

Tuba Play Shout  
left left left right left

Mal. Play Shout  
left left left right left

S. Dr. R R L R L R R R L R L R R R L R L

(Opt.) T. Dr. R R L R L R R R L R L R R R L R L

B. Dr. [Bass Drum notation]

Cym. [Cymbal notation]

Aux. [Auxiliary Percussion notation]



# 1st Warm Up (Beginner Marching Band)- Score - Pg. 9

Play

Fl.

Cl.

A. Sx.

T. Sx.

Tpt.

Hn.

Tbn.

Bar.

Tuba

Mal.

S. Dr.

(Opt.) T. Dr.

B. Dr.

Cym.

Aux.

R R L R L R R R L R L R R R L R L R R R L R L

R R L R L R R R L R L R R R L R L

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 10

## 4. Shake It Up

Shout

Play

Fl.

left left left right left

Shout

Cl.

left left left right left

Shout

A. Sx.

left left left right left

Shout

T. Sx.

left left left right left

Shout

Tpt.

left left left right left

Shout

Hn.

left left left right left

Shout

Tbn.

left left left right left

Shout

Bar.

left left left right left

Shout

Tuba

left left left right left

Shout

Mal.

left left left right left

S. Dr.

L L L R L R R L R R L R R L R L R L

(Opt.) T. Dr.

L L L R L R R R L R R L R R L R L R L

B. Dr.

R R R L R R R R R R R R R R

Cym.

Aux.

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 11

Shout

Fl.

Cl.

A. Sx.

T. Sx.

Tpt.

Hn.

Tbn.

Bar.

Tuba

Mal.

S. Dr.

(Opt.) T. Dr.

B. Dr.

Cym.

Aux.

left left left right left

Shout

left left left right left

Shout

left left left right left

Shout

left left left right left

Shout

left left left right left

Shout

left left left right left

Shout

R R L R R L R R L R L R L L L L R L

R R L R R L R R L R L R L L L L R L

R R R R R R R R R L R

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 12

Fl.

Cl.

A. Sx.

T. Sx.

Tpt.

Hn.

Tbn.

Bar.

Tuba

Mal.

S. Dr.

(Opt.) T. Dr.

B. Dr.

Cym.

Aux.

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 13

## 5. Balance

The score is for a marching band piece titled "5. Balance". It consists of 13 staves, each representing a different instrument or section. The key signature has two flats (Bb and Eb), and the time signature is 4/4. The piece is marked with a dynamic of *mf* (mezzo-forte) for most instruments. The percussion parts include Snare Drum (S.Dr.), Opt. Tenor Drum (Opt. T. Dr.), Bass Drum (B. Dr.), Cymbals (Cym.), and Auxiliary Percussion (Aux.), all marked with a dynamic of *p* (piano). The Snare and Opt. Tenor Drums play a rhythmic pattern of eighth notes: R L R L R L R L. The Bass Drum plays a pattern of quarter notes: G4, G4, G4, G4. The Cymbals play a pattern of quarter notes: G4, G4, G4, G4. The Auxiliary Percussion plays a pattern of quarter notes: G4, G4, G4, G4. The woodwind and brass parts are mostly sustained notes, with some instruments (Tuba, Mal.) playing a pattern of quarter notes: G4, G4, G4, G4. The score is divided into four measures, with measure numbers 59, 60, 61, and 62 indicated at the bottom.

59

60

61

62

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 14

Fl.

Cl.

A. Sx.

T. Sx.

Tpt.

Hn.

Tbn.

Bar.

Tuba

Mal.

S. Dr.

(Opt.) T. Dr.

B. Dr.

Cym.

Aux.

*mp* *mf* *mf* *mf*

63 64 65 66

# 1st Warm Up (Beginner Marching Band)- Score - Pg. 15

Fl.

Cl.

A. Sx.

T. Sx.

Tpt.

Hn.

Tbn.

Bar.

Tuba

Mal.

S. Dr.

(Opt.) T. Dr.

B. Dr.

Cym.

Aux.

*p* *f* *f* *f* *f*

67 68 69 70 71

Crash (choke)

Director Note: This warm up focuses on young band's first attempts at marching while playing. It is very important that all band members say the words notated. This entire warm up should be done with students standing and marking time while playing.