

Picture Perfect - Part 1

for Marching Percussion

Composed by Modest Mussorsky

Arranged by Brian Blume

Full Score

♩ = 180

The musical score is arranged in a standard orchestral format. It features 17 staves, each representing a different instrument. The instruments are: Bells, Vibraphone 1, Vibraphone 2, Xylophone, Marimba 1, Marimba 2, Marimba 3, Keyboard 1, Keyboard 2, Bass Guitar, Rack, Drumset, Snare, Tenors, and Bass. The score is written in 4/4 time, with a tempo marking of ♩ = 180. The key signature is one flat (B-flat major or D minor). The score is divided into measures by vertical bar lines. A large red watermark reading "Legal Purchase Required For Use" is superimposed diagonally across the entire score.

(Glock)

mp

The musical score is arranged in a standard orchestral layout. The top staff is for the B instrument. Below it are three staves for Violins (V1, V2) and three for Violas (M1, M2, M3). The keyboard section consists of two grand piano staves (KB1 and KB2). The bass guitar (Bs Gtr) is on a single staff. The percussion section includes snare drum (P), cymbals (Set), tom-toms (Sn), and bass drum (Tn). The bass line (Bs) is at the bottom. The score is in 4/4 time. A dynamic marking of *mp* is present in the first measure of the B staff. A 'Glock' instruction is placed above the B staff in the fourth measure. A large red watermark 'Legal Purchase Required For Use' is superimposed over the entire score.

A

Crash Cym (choke) **G. P.** **G. P.** **G. P.** **G. P.**

B

V1 damp **ff**

V2 damp

X **ff**

M1 **ff**

M2 **ff**

M3 **ff**

KB1 Mallet Kat (patches TBD) **f**

KB2 **ff**

Bs Gtr **ff** Concert Bass Drum

P **ff** (muffle!) (choke)

Set **ff**

Sn **ff** LIFT

Tn **fff** LIFT

Bs **fff** LIFT

To Glock.

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This musical score is for 'Picture Perfect - Part 1' and features a variety of instruments. The parts include:

- Violins (V1, V2):** Violin 1 and Violin 2 parts with dynamics like *mf* and *loco*.
- X:** A part with a *loco* marking.
- M1:** Musician 1 part with a *f* dynamic.
- M2, M3:** Musician 2 and Musician 3 parts.
- KB1, KB2:** Keyboard 1 and Keyboard 2 parts with dynamics like *mp*, *f*, and *p*.
- Bs Gtr:** Bass Guitar part.
- P:** Piano part.
- Set:** Set Drums part with notes marked 'x' and instructions like 'to 1/2' and 'to center'.
- Sn:** Snare Drum part.
- Tn:** Tom Tom part with rhythmic notation (R, L).
- Bs:** Bass Drum part with rhythmic notation (R, L).

The score is marked with a large red watermark: 'Legal Preview Only Purchase Required For Use'. Dynamics range from *mp* (mezzo-piano) to *ff* (fortissimo). The percussion parts include specific rhythmic patterns and instructions for playing techniques.

This musical score is for 'Picture Perfect - Part 1' and is arranged for a large ensemble. The score is divided into three systems, each with a 6/4 time signature. The instruments and their parts are as follows:

- B**: Bassoon, rests throughout.
- V1, V2**: Violins I and II, playing melodic lines with dynamics *p* and *mp*.
- X**: Saxophone, rests throughout.
- M1, M2, M3**: Trumpets and Trombones, playing melodic lines with dynamics *mp*.
- KB1, KB2**: Keyboard instruments (likely piano and celeste), playing accompaniment with dynamics *mp*.
- Bs Gtr**: Bass Guitar, playing a rhythmic accompaniment with dynamics *mp*.
- P**: Percussion, rests throughout.
- Set**: Snare Drum, playing a rhythmic pattern with dynamics *mp*. Includes instruction: "1 player out to edge".
- Sn**: Snare Drum, playing a rhythmic pattern with dynamics *mp*. Includes instruction: "2 players".
- Tn**: Tom-toms, playing a rhythmic pattern with dynamics *mp*. Includes instruction: "3 players".
- Bs**: Bass Drum, playing a rhythmic pattern with dynamics *mp*. Includes instruction: "4 players".

The score includes various musical notations such as notes, rests, dynamics (*mf*, *mp*, *p*), and articulation marks. A large red watermark "Legal Preview Only" is overlaid diagonally across the page.

Glockenspiel

B
 V1
 V2
 X
 M1
 M2
 M3
 KB1
 KB2
 Bs Gtr
 Rk
 Set
 Sh
 Tn
 Bs

Musical score for Glockenspiel and other instruments. The score includes staves for Glockenspiel (B), Violins (V1, V2), Xylophone (X), Maracas (M1, M2, M3), Keyboard (KB1, KB2), Bass Guitar (Bs Gtr), Rhythm (Rk, Set, Sh), and Drums (Tn, Bs). The Glockenspiel part features triplets and a 'SusCym' effect. The Maracas and Drums parts include rhythmic notation with 'R' and 'L' markings. A large red watermark 'Legal Purchase Required For Use' is overlaid diagonally across the score.

M

Glock. *SusCym*

Vib. 1 *damp*

Vib. 2 *damp*

Xylo. *mf*

Mar. 1 *mf*

Mar. 2 *mp*

Mar. 3 *mf*

Bass Guitar *f*

Keyboard 1 *f*

Keyboard 2

Rack *Slapstick*

Drumset *cowbell*

Snare *mf* *p* *one player 3* *all halfway* *to center C*

Tenors *mp* *mf* *ff* *mp < f* *mfmp* *f > mp* *mp* *mf*

Bass Dr *mp* *mf* *ff* *mp* *mf*

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This musical score is for a percussion ensemble. The instruments listed on the left are: Glock, Vib. 1, Vib. 2, Xylo., Mar. 1, Mar. 2, Mar. 3, Bass Guitar, Keyboard 1, Keyboard 2, Rack, Drumset, Snare, Tenors, and Bass Dr. The score is divided into four measures. A large red watermark "Legal Purchase Required For Use" is overlaid diagonally across the page. Dynamics include *f*, *ff*, *mf*, and *ringing*. Performance markings include accents, slurs, and a "center" marking for the snare. The snare part includes stick patterns: L, L, L, L; R, L, R, R, L; and R, L, L, R, R, L, R, R, L. The bass drum part includes patterns: R, L, R, R, L; and R, L, L, R, R, L, R, R, L. The score concludes with a *f* dynamic marking and a fermata over the final notes.

This musical score is for a percussion ensemble. The instruments listed on the left are Glock., Vib. 1, Vib. 2, Xylo., Mar. 1, Mar. 2, Mar. 3, Bass Guitar, Keyboard 1, Keyboard 2, Rack, Drumset, Snare, Tenors, and Bass Dr. The score is divided into five measures. The first measure starts with a *p* dynamic. The second measure is marked *mf* and includes the instruction 'Vibes'. The third measure is also *mf*. The fourth measure is marked *f* and includes the instruction 'SusCym'. The fifth measure is marked *f* and includes the instruction '(choke)'. A large red watermark 'Legal Purchase Required For Use' is overlaid diagonally across the score. At the bottom, there are dynamic markings *mf* and *ff* with hairpins. The text 'To Con.BD' is written at the end of the Keyboard 2 staff.

The image shows a musical score for a 14-piece band. The staves are labeled as follows from top to bottom: B (Baritone), V1 (Violin 1), V2 (Violin 2), X (Saxophone), M1 (Trumpet 1), M2 (Trumpet 2), M3 (Trumpet 3), Bs Gtr (Bass Guitar), KB1 (Keyboard 1), KB2 (Keyboard 2), P (Percussion), Set (Sets), Sn (Snare), Tn (Tom), and Bs (Bass). The score is divided into measures, with a double bar line indicating a section change. A large red watermark, "Legal Purchase Required For Use", is overlaid diagonally across the center of the page. The Bass staff (Bs) contains specific rhythmic notations: triplets of eighth notes, a sequence of notes labeled "RLR", and a sequence labeled "RLRLRLR". The Snare staff (Sn) shows a rhythmic pattern of eighth notes. The Bass staff (Bs) also includes the instruction "L L R R etc." near the end of the piece. A box with the letter "V" is placed above the first staff in the second measure of the second section.

W

accel.

Glockenspiel

♩ = 192

Score for various instruments including B, V1, V2, X, M1, M2, M3, Bs Gtr, KB1, KB2, P, Set, Sn, Tn, and Bs. The score includes dynamic markings such as *mp*, *f*, *mf*, and *p*, and performance instructions like *accel.* and *Glockenspiel*. A large red watermark "Legal Preview Only. Purchase Required For Use" is overlaid diagonally across the page.

BD and Tam

This musical score is for a percussion ensemble and includes the following parts and markings:

- B**: Bass Drum, starting with a *mp* dynamic.
- V1, V2**: Vibraphone parts, with *mp* dynamics.
- X**: Xylophone, starting with a *f* dynamic.
- M1, M2, M3**: Maracas, with *mp* dynamics. M1 and M2 include an *8va* (octave) marking.
- Bs Gtr**: Bass Guitar, with a *mp* dynamic.
- KB1, KB2**: Keyboard Percussion parts, with *dpv* (dynamic piano) markings.
- P**: Snare Drum, with *f* dynamics.
- Set**: Cymbals, with *f* dynamics.
- Sn**: Snare Drum, with *mf* dynamics.
- Tn**: Tom-toms, with *f* dynamics.
- Bs**: Bass Drum, with *mf* dynamics.

Dynamic markings throughout the score include *mp*, *mf*, *f*, and *ff*. A *SusCym* (Sustained Cymbal) marking is present in the M3 part. The score also features various articulation marks such as accents and slurs, and includes a large red watermark reading "Preview Only Legal Purchase Required For Use".